

## References

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## Appendix A:

# Crowd Simulator; Input and Output Examples

### A.1 Input Scenario Configuration

Following is an example for an input scenario consisting of a single fire source, 3 people (whom 1 is a fire warden and other 2 are ordinary people) and 2 exit points.

```
<?xml version="1.0"?>
<simulator>
    <exit>
        <id>1</id>
        <location>
            <xloc>100</xloc>
            <yloc>350</yloc>
        </location>
    </exit>
    <exit>
        <id>2</id>
        <location>
            <xloc>450</xloc>
            <yloc>400</yloc>
        </location>
    </exit>
    <individual>
        <type>NORMAL_PERSON</type>
        <location>
            <xloc>300</xloc>
            <yloc>400</yloc>
        </location>
        <perception>150</perception>
        <confidence>70</confidence>
    </individual>
    <individual>
        <type>FIRE_WARDEN</type>
        <location>
            <xloc>250</xloc>
            <yloc>325</yloc>
        </location>
        <perception>150</perception>
        <confidence>90</confidence>
        <known_exits>
            <refid>1</refid>
            <refid>2</refid>
        </known_exits>
    </individual>
    <individual>
        <type>NORMAL_PERSON</type>
        <location>
            <xloc>250</xloc>
            <yloc>305</yloc>
```

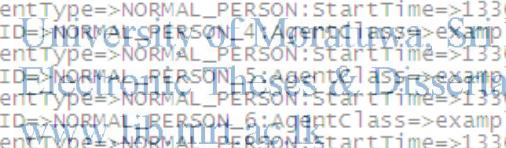
```

</location>
<perception>150</perception>
<confidence>70</confidence>
</individual>
<fire>
<location>
<xloc>240</xloc>
<yloc>475</yloc>
</location>
</fire>

</simulator>

```

## A.2 Sample Output of a Log file recorded during a Single Simulation Session



10\_20\_56\_AM\_433\_Sunday\_13\_May\_2012 - Notepad

File Edit Format View Help

```

Session_Start
Simulation_Start_Time=>1336884656433
Event=>Start:AgentID=>NORMAL_PERSON_0:AgentClass=>examples.fire.simulation2.process.
IndividualAgent:AgentType=>NORMAL_PERSON:StartTime=>1336884656433:Location=>300_200
Event=>Start:AgentID=>FIRE_WARDEN_1:AgentClass=>examples.fire.simulation2.process.
IndividualAgent:AgentType=>FIRE_WARDEN:StartTime=>1336884656433:Location=>250_125
Event=>Start:AgentID=>NORMAL_PERSON_2:AgentClass=>examples.fire.simulation2.process.
IndividualAgent:AgentType=>NORMAL_PERSON:StartTime=>1336884656433:Location=>250_105
Event=>Start:AgentID=>NORMAL_PERSON_3:AgentClass=>examples.fire.simulation2.process.
IndividualAgent:AgentType=>NORMAL_PERSON:StartTime=>1336884656433:Location=>270_145
Event=>Start:AgentID=>NORMAL_PERSON_4:AgentClass=>examples.fire.simulation2.process.
IndividualAgent:AgentType=>NORMAL_PERSON:StartTime=>1336884656433:Location=>225_125
Event=>Start:AgentID=>NORMAL_PERSON_5:AgentClass=>examples.fire.simulation2.process.
IndividualAgent:AgentType=>NORMAL_PERSON:StartTime=>1336884656433:Location=>305_175
Event=>Start:AgentID=>NORMAL_PERSON_6:AgentClass=>examples.fire.simulation2.process.
IndividualAgent:AgentType=>NORMAL_PERSON:StartTime=>1336884656433:Location=>285_155
Event=>Start:AgentID=>NORMAL_PERSON_7:AgentClass=>examples.fire.simulation2.process.
IndividualAgent:AgentType=>NORMAL_PERSON:StartTime=>1336884656433:Location=>275_150
Event=>Start:AgentID=>NORMAL_PERSON_8:AgentClass=>examples.fire.simulation2.process.
IndividualAgent:AgentType=>NORMAL_PERSON:StartTime=>1336884656433:Location=>295_160
Event=>Start:AgentID=>FIRE_WARDEN_9:AgentClass=>examples.fire.simulation2.process.
IndividualAgent:AgentType=>FIRE_WARDEN:StartTime=>1336884656433:Location=>335_185
Event=>Start:AgentID=>FIRE_AGENT_0:AgentClass=>examples.fire.simulation2.process.Fir
eAgent:StartTime=>1336884656433:Location=>240_275
Event=>Exit:AgentID=>FIRE_WARDEN_9:AgentClass=>examples.fire.simulation2.process.Ind
ividualAgent:ExitTime=>1336884706593:ExitLocation=>450_200:ExitSource=>2
Event=>Exit:AgentID=>FIRE_WARDEN_9:AgentClass=>examples.fire.simulation2.process.Ind
ividualAgent:ExitTime=>1336884706593:ExitLocation=>450_200:ExitSource=>2
Event=>Exit:AgentID=>NORMAL_PERSON_2:AgentClass=>examples.fire.simulation2.process.I
ndividualAgent:ExitTime=>1336884714132:ExitLocation=>100_150:ExitSource=>1
Event=>Exit:AgentID=>NORMAL_PERSON_6:AgentClass=>examples.fire.simulation2.process.I
ndividualAgent:ExitTime=>1336884713637:ExitLocation=>100_150:ExitSource=>1
Event=>Exit:AgentID=>FIRE_WARDEN_1:AgentClass=>examples.fire.simulation2.process.Ind
ividualAgent:ExitTime=>1336884717641:ExitLocation=>100_150:ExitSource=>1
Event=>Exit:AgentID=>NORMAL_PERSON_4:AgentClass=>examples.fire.simulation2.process.I
ndividualAgent:ExitTime=>1336884719141:ExitLocation=>100_150:ExitSource=>1
Event=>Exit:AgentID=>NORMAL_PERSON_7:AgentClass=>examples.fire.simulation2.process.I
ndividualAgent:ExitTime=>1336884720631:ExitLocation=>100_150:ExitSource=>1
Event=>Exit:AgentID=>NORMAL_PERSON_8:AgentClass=>examples.fire.simulation2.process.I
ndividualAgent:ExitTime=>1336884739127:ExitLocation=>100_150:ExitSource=>1

```

In the sample log output, the value against “**Simulation\_Start\_Time**”, indicates the time which the fire started (Note that all timestamps in the log are produced using *System.currentTimeMillis()* call provided by java language).

Note that there are records starting with prefix “**Event=>Exit**” at the end of the log (each record carries 2 lines). Such “**Event=>Exit**” record indicates an exit of a particular individual with corresponding timestamp and exit location identifier. The elapsed times in milliseconds (found in Tables under Appendix B.3, Appendix B.4, Appendix C.3 and Appendix C.4) are calculated by taking the difference of “**ExitTime=>**” value (in an “**Event=>Exit**” record) and “**Simulation\_Start\_Time**” value.



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## Appendix B:

# Evaluation: Experiment 1(Scenario with 10 Individuals)

### B.1 Input Scenario File

```
<?xml version="1.0"?>
<simulator>
    <exit>
        <id>1</id>
        <location>
            <xloc>100</xloc>
            <yloc>350</yloc>
        </location>
    </exit>
    <exit>
        <id>2</id>
        <location>
            <xloc>450</xloc>
            <yloc>400</yloc>
        </location>
    </exit>
    <individual>
        <type>NORMAL_PERSON</type>
        <location> University of Moratuwa, Sri Lanka.
                    Electronic Theses & Dissertations
                    www.lib.mrt.ac.lk
        <xloc>300</xloc>
        <yloc>400</yloc>
    </location>
        <perception>150</perception>
        <confidence>70</confidence>
    </individual>
    <individual>
        <type>FIRE_WARDEN</type>
        <location>
            <xloc>250</xloc>
            <yloc>325</yloc>
        </location>
        <perception>150</perception>
        <confidence>90</confidence>
        <known_exits>
            <refid>1</refid>
            <refid>2</refid>
        </known_exits>
    </individual>
    <individual>
        <type>NORMAL_PERSON</type>
        <location>
            <xloc>250</xloc>
            <yloc>305</yloc>
        </location>
        <perception>150</perception>
        <confidence>70</confidence>
    </individual>
    <individual>
```

```

<type>NORMAL_PERSON</type>
<location>
    <xloc>270</xloc>
    <yloc>345</yloc>
</location>
<perception>150</perception>
<confidence>70</confidence>
</individual>
<individual>
    <type>NORMAL_PERSON</type>
    <location>
        <xloc>225</xloc>
        <yloc>325</yloc>
    </location>
    <perception>150</perception>
    <confidence>70</confidence>
</individual>
<individual>
    <type>NORMAL_PERSON</type>
    <location>
        <xloc>305</xloc>
        <yloc>375</yloc>
    </location>
    <perception>150</perception>
    <confidence>70</confidence>
</individual>
<individual>
    <type>NORMAL_PERSON</type>
    <location>
        <xloc>285</xloc>
        <yloc>355</yloc>
    </location>
    <perception>150</perception>
    <confidence>70</confidence>
</individual>
<individual>
    <type>NORMAL_PERSON</type>
    <location>
        <xloc>275</xloc>
        <yloc>350</yloc>
    </location>
    <perception>150</perception>
    <confidence>70</confidence>
</individual>
<individual>
    <type>NORMAL_PERSON</type>
    <location>
        <xloc>295</xloc>
        <yloc>360</yloc>
    </location>
    <perception>150</perception>
    <confidence>70</confidence>
</individual>
<individual>
    <type>FIRE_WARDEN</type>
    <location>
        <xloc>335</xloc>

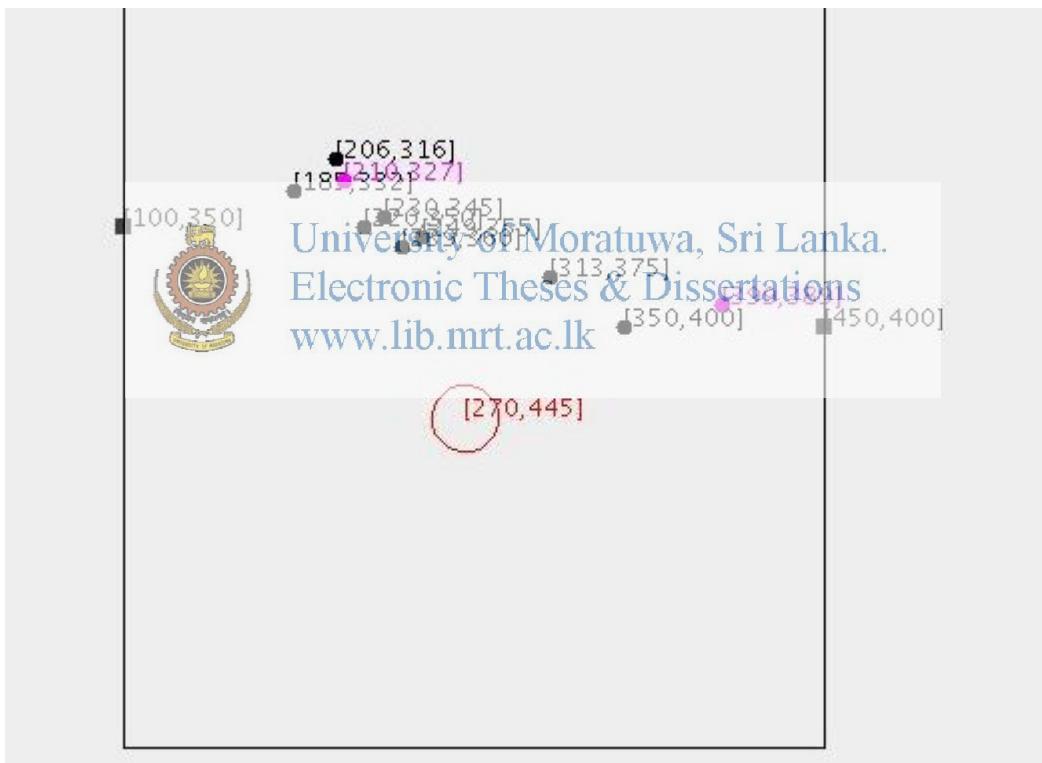
```

```

<yloc>385</yloc>
</location>
<perception>150</perception>
<confidence>90</confidence>
<known_exits>
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    <refid>2</refid>
</known_exits>
</individual>
<fire>
    <location>
        <xloc>270</xloc>
        <yloc>445</yloc>
    </location>
</fire>
</simulator>

```

## B.2 Example Screen Shot



Note that the center of fire source is at [270,455]. “Exit 1” referred in Table B.3 and Table B.4, is the left hand side exit location which is at [100, 350]. “Exit 2” is the right hand side exit location which is at [450, 400]. Note that individuals in locations [399, 389] and [210, 327] are fire wardens. All the other individuals are ordinary people.

### B.3 Cumulative Statistics derived based on Log file – 1<sup>st</sup> Simulation Session

Time elapsed since Fire Started (in milliseconds)	Cumulative Individual Count at Exit 1	Cumulative Individual Count at Exit 2	Total Cumulative Individual Count at Both Exits
48501	1	0	1
50160	2	0	2
57204	2	1	3
57699	2	2	4
61208	2	3	5
62708	2	4	6
64198	2	5	7
82694	2	6	8
87654	2	7	9
108727	2	8	10

### B.4 Cumulative Statistics derived based on Log file – 2<sup>nd</sup> Simulation Session

Time elapsed since Fire Started (in milliseconds)	Cumulative Individual Count at Exit 1	Cumulative Individual Count at Exit 2	Total Cumulative Individual Count at Both Exits
55212	1	0	1
57289	2	0	2
62300	2	1	3
64774	2	2	4
64812	2	3	5
65271	2	4	6
68295	2	5	7
68331	2	6	8
83825	2	7	9
89317	2	8	10

## Appendix C:

# Evaluation: Experiment 2(Scenario with 30 Individuals)

### C.1 Input Scenario File

```
<?xml version="1.0"?>
<simulator>
    <exit>
        <id>1</id>
        <location>
            <xloc>100</xloc>
            <yloc>350</yloc>
        </location>
    </exit>
    <exit>
        <id>2</id>
        <location>
            <xloc>450</xloc>
            <yloc>275</yloc>
        </location>
    </exit>

    <individual>
        <type>FIRE_WARDEN</type>
        <location>
            <xloc>193</xloc>
            <yloc>245</yloc>
        </location>
        <perception>150</perception>
        <confidence>90</confidence>
        <known_exits>
            <refid>1</refid>
            <refid>2</refid>
        </known_exits>
    </individual>
    <individual>
        <type>NORMAL_PERSON</type>
        <location>
            <xloc>280</xloc>
            <yloc>256</yloc>
        </location>
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        <confidence>70</confidence>
    </individual>
    <individual>
        <type>NORMAL_PERSON</type>
        <location>
            <xloc>373</xloc>
            <yloc>235</yloc>
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        <confidence>70</confidence>
    </individual>
```

```

<individual>
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  <location>
    <xloc>234</xloc>
    <yloc>273</yloc>
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</individual>
<individual>
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<individual>
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<individual> Electronic Theses & Dissertations
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  <confidence>70</confidence>
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    <yloc>230</yloc>
  </location>
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  <confidence>70</confidence>
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```

```

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    <yloc>177</yloc>
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  <confidence>70</confidence>
</individual>
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  <type>NORMAL_PERSON</type>
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    Electronic Theses & Dissertations
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    <yloc>239</yloc>
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  <confidence>70</confidence>
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  </location>
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  <confidence>70</confidence>
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<individual>
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  </location>
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  <confidence>70</confidence>
</individual>

<individual>
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  <location>

```

```

<xloc>285</xloc>
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</location>
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<confidence>90</confidence>
<known_exits>
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</known_exits>
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<individual>
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<individual>

```



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```

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    <yloc>138</yloc>
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  <perception>150</perception>
  <confidence>70</confidence>
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    <yloc>148</yloc>
  </location>
  <perception>150</perception>
  <confidence>70</confidence>
</individual>
<individual>
  <type>NORMAL_PERSON</type>
  <location>

```



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```

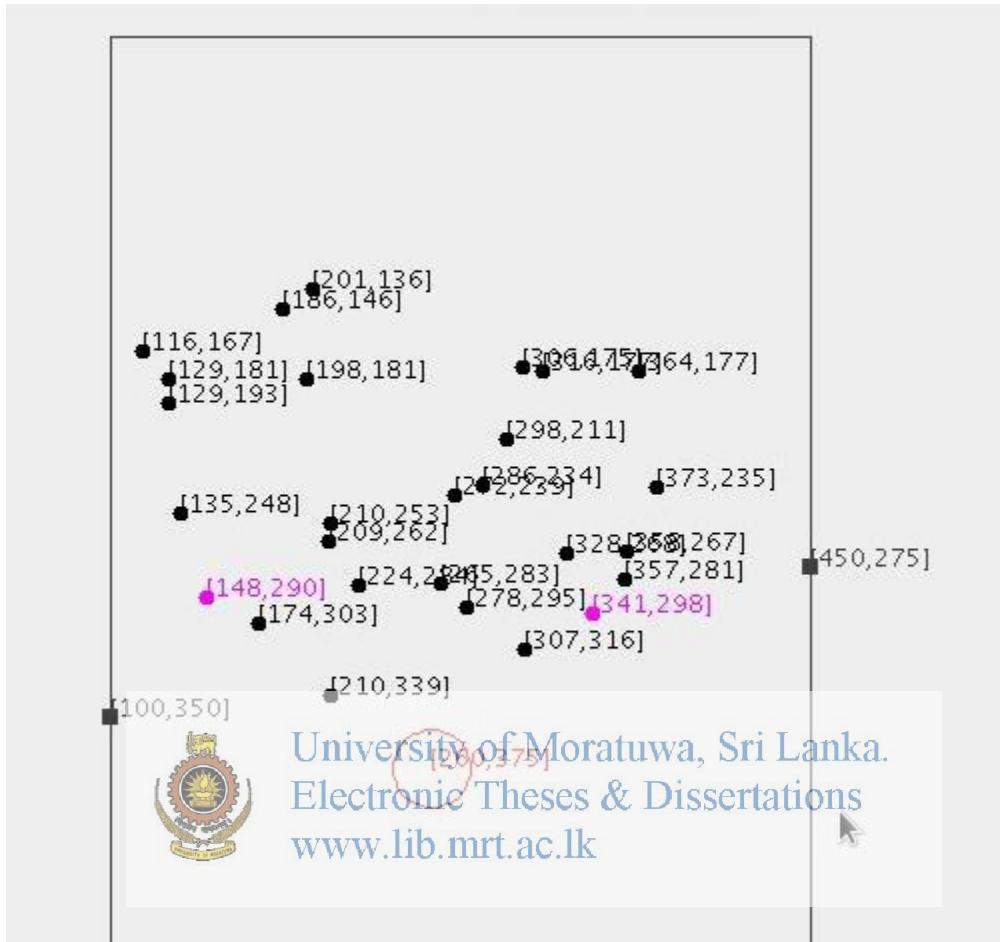
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        <yloc>163</yloc>
    </location>
    <perception>150</perception>
    <confidence>70</confidence>
</individual>
<individual>
    <type>NORMAL_PERSON</type>
    <location>
        <xloc>126</xloc>
        <yloc>143</yloc>
    </location>
    <perception>150</perception>
    <confidence>70</confidence>
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<individual>
    <type>NORMAL_PERSON</type>
    <location>
        <xloc>158</xloc>
        <yloc>171</yloc>
    </location>
    <perception>150</perception>
    <confidence>70</confidence>
</individual>

<fire>
    <location>
        <xloc>260</xloc>
        <yloc>375</yloc>
    </location>
</fire>
</simulator>

```

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## C.2 Example Screen Shot



Note that the center of fire source is at [260,375]. “Exit 1” referred in Table C.3 and Table C.4, is the left hand side exit location which is at [100, 350]. “Exit 2” is the right hand side exit location which is at [450, 275]. All other points in the middle denote the location of the each individual at the time this screenshot was taken.

### C.3 Cumulative Statistics derived based on Log file – 1<sup>st</sup> Simulation Session

Time elapsed since Fire Started (in milliseconds)	Cumulative Individual Count at Exit 1	Cumulative Individual Count at Exit 2	Total Cumulative Individual Count at Both Exits
43393	0	1	1
48260	1	1	2
48267	1	2	3
54308	1	3	4
58385	2	3	5
62902	2	4	6
65893	2	5	7
66290	2	6	8
66904	3	6	9
66937	4	6	10
66981	5	6	11
67081	6	6	12
68975	6	7	13
70885	6	8	14
71477	6	9	15
76507	7	9	16
79385	8	9	17
79862	8	10	18
82881	9	10	19
85370	10	10	20
87423			
90464	12	10	22
91157	13	10	23
91225	14	10	24
100509	15	10	25
104981	15	11	26
112011	16	11	27
113964	17	11	28
145927	17	12	29



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#### C.4 Cumulative Statistics derived based on Log file – 2<sup>nd</sup> Simulation Session

Time elapsed since Fire Started (in milliseconds)	Cumulative Individual Count at Exit 1	Cumulative Individual Count at Exit 2	Total Cumulative Individual Count at Both Exits
37864	1	0	1
42495	2	0	2
52460	3	0	3
59786	3	1	4
60860	4	1	5
63226	5	1	6
63497	5	2	7
73958	6	2	8
73967	7	2	9
73969	7	3	10
74930	8	3	11
74948	9	3	12
75431	10	3	13
75512	11	3	14
75617	11	4	15
75851	11	5	16
75867	11	6	17
75883	11	7	18
75965	12	7	19
76389	13	7	20
84577	14	7	21
84902	14	8	22
85954	15	8	23
87931	16	8	24
89902	17	8	25
91970	17	9	26
92046	18	9	27
95546	19	9	28
101981	20	9	29
102027	21	9	30



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